Fans :: MPowell1944  
-------------------------------------------------------------------------------

*This tutorial is repoduced on .map with the kind permission of its original writer, MPowell1944.*

-------------------------------------------------------------------------------  
Creating the Fan  
-------------------------------------------------------------------------------

Create a room with a light source (See [Creating your First Room](http://www.mohaaaa.co.uk/mohaa/tutorials/first_room.php) tutorial).Next, create a script\_object and give it a targetname of fan1. make this script\_object the shape of the center of the fan.Create 4 more script\_object's and make them in the shape of fan blades.

Give the first blade a targetname of blade1, the second a targetname of blade2, the third a targetname of blade3, and the fourth a targetname of blade4.Move these blades around so they look attached to the main fan base.

|  |
| --- |
| http://www.mohaaaa.co.uk/mohaa/tutorials/fans/image1.jpg |

Now comes the scripting for this fan. I assume u already created an SCR file for your map.

|  |
| --- |
| level waittill spawn  thread fan1  end  fan1: $blade1 bind $fan1 $blade2 bind $fan1 $blade3 bind $fan1 $blade4 bind $fan1 $fan1 rotatey 325 // the number indicates the speed of the fans rotation. Use -325 to rotate the fan the other way. end |

Above are the scripting steps you need to follow. Then compile your map and you will have a working fan. The above steps are for a ceiling fan. For a vent fan you would use rotatez instead of rotatey. If not, use rotatex.

[ Download the [Example Map](http://www.fileplanet.com/dl.aspx?/planetmedalofhonor/map/fans.zip) ]

Need any help : Ask in the [Forum](http://www.mohaaaa.co.uk/mohaa/forum/index.php)